

Frozen Fire Tim Bowler

Meet Fletcher Moon. Half-pint schoolboy and fully qualified private investigator. Since graduating online, he has solved all sorts of minor mysteries at school and at home. It was only a matter of time before things got serious. When Fletcher investigates a spate of crimes in the town of Lock, the finger of suspicion is soon pointing in the direction of shady brothers Herod and Red Sharkey.

Luke is in trouble. Skin and the gang have a job for him. They want him to break into Mrs Little's house and steal the jewellery box. They want him to prove that he's got what it takes. That he's part of the gang. But Luke finds more than just a jewellery box in the house. He finds something so unexpected it will change his life forever . . . This is a wonderful, rich novel, written with lyricism, drama and power. Tackling issues of loss, love, and healing, and filled with the sense of a universe bursting with music, it is unputdownable from the first page to the last.

Ever wonder who was the first kid to keep a wallet on a big chunky chain, or wear way-too-big pants on purpose? What about the mythical first guy who wore his baseball cap backwards? These are the Innovators, the people on the very cusp of cool. Seventeen-year-old Hunter Braque's job is finding them for the retail market. But when a big-money client disappears, Hunter must use all his cool-hunting talents to find her. Along the way he's drawn into a web of brand-name intrigue- a missing cargo of the coolest shoes he's ever seen, ads for products that don't exist, and a shadowy group dedicated to the downfall of consumerism as we know it.

A fourteen-year-old British street person with extraordinary powers of observation and self-control must face murderous thugs connected with a past he has tried to forget, when his skills with a knife earned him the nickname, Blade.

Frances can forgive. She can even forget. But she can never escape her past. . . . In this compelling psychological thriller from the acclaimed author of Teach Me, Frances Robinson has the perfect life: loving adoptive parents, a great best friend, and a cute new boyfriend. But Frances has a secret. Once upon a time she wasn't Frances Robinson. She was Shine, and she lived with her three sisters and her birth mother, Afton Jelks, far out in the country. But the loneliness overtook Afton's fragile mind, and one day she smothered her daughters, one after another. Only Frances escaped. Now Afton is out of prison. And she wants to finish what she started. . . .

Dared by his fellow gang mates to climb into a home and steal something as a demonstration of membership, Luke apprehensively takes the challenge and, in turn, uncovers a surprising secret that changes the path of his life forever.

Grandpa is dying. He can barely move his hands any more but, stubborn as ever, refuses to stay in hospital. He's determined to finish his last painting, 'River Boy', before he goes. At first Jess can't understand his refusal to let go, but then she too becomes involved in the mysterious painting. And when she meets the river boy himself, she finds she is suddenly caught up in a challenge of her own that she must complete - before it's too late . . .

Midget is fifteen and three foot tall. Trapped in a body he hates, Midget is tortured by his cruel older brother Seb. His father is kind but unaware of Seb's treatment of Midget. But Midget can sail and his dream is to sail his own boat. Everyone says it'll take a miracle, but that's when Midget starts to realise that he has a special power. He can make things happen. But in the process people get hurt - including his brother Seb. Through this crisis, the brothers find anew understanding.

Somehow the boat was still afloat - another wave had lifted it clear of the first rock and was driving it further inshore. It bumped against the base of Crab Rock and skewed around, then tipped momentarily to starboard . . . and as it did so, she saw a figure crouching in the bottom. Hetty's always been a bit of a loner, preferring to keep to the outer edges of the close-knit island community. But when a strange woman is washed up on the shore, Hetty finds herself under increasing scrutiny from the islanders. There's a connection between Hetty and the woman that makes people suspicious, so when death comes to the community the woman is branded a bad omen and Hetty has no choice but to take matters into her own hands. As she heads out to sea, a storm is breaking and the whispers that she's heard before are louder than ever. Voices from the very depths of the sea . . . and they're calling her name.

Blade's touched the edge of death. His injuries have left him exposed-and vulnerable. Now his enemies have tracked him down, and Blade knows they'll show no mercy. If he doesn't get away, he's dead. But he's weak. And he doesn't know what scares him more . . . breaking free from those hunting him-or breaking free from his own past. From the Carnegie Medal-winning author of River Boy, Starseeker and Frozen Fire comes the third title in a startlingly compelling new series. Contemporary, pacy, and utterly gripping, Blade takes you on a roller-coaster ride through the secret, dangerous life of its unforgettable narrator. This thrilling new series for teenagers combines an enormously likable and engaging central character with the harsh realities of street life and the youth gang culture that is so prevalent in today's news. The mysteries and cliffhanger endings of these short, accessible books will have the power to tempt all readers as they gradually become absorbed into Blade's dangerous world.

From the author of The Truth Beneath the Lies, which the bestselling author of One of Us Is Lying, Karen M. McManus, called "smart, suspenseful, and unpredictable," comes a psychological thriller about a girl who must keep her arsonist ways hidden--or watch her life go up in flames like a wildfire. Jenny didn't want to move to the creepy, possibly haunted town with her dad. But the cops are on to her, and the only way she can protect herself is by moving as far away from her hometown as possible and staying out of trouble. But even after she moves, Jenny still gets the itch. The itch to light a match and then watch it burn. It's something she hasn't been able to stop, ever since an accident years ago. Now, in a new town, Jenny has the strange feeling that someone is watching her every move. Will her arsonist ways be exposed? Or is the burning truth deep inside her a greater danger?

Something has happened in this town, something terrifying. Will can sense it but he can't work out what it was. He must search for the answers - but this is a dangerous task.

There are those who will do everything in their power to keep the secret. Even kill. A dark and compelling story of lies and secrets.

Life is hard for Mikey. He's frightened of open spaces and would much rather curl up in his room and avoid the world outside. So going to a noisy, public place is a big deal - but with his sister Meggie by his side, it should be safe. And Mikey is determined to overcome his fear. But things go badly wrong when he encounters a gang and witnesses something terrible. To make matters worse, they know where he lives, and now they want to see him . . . This time, there's no hiding place for Mikey . . .

Stevie is having an unhappy break with his father. In a rage he storms off and eventually finds himself in a quiet courtyard where a strange old man is washing in an old well.

Repulsed by the figure, Stevie nonetheless takes the broken bell the man leaves behind, but that night he wakes to find ghostly figures in his room.

'Even here, at the end of the world, nightmares always track you down.' To Danny, small town life is deadly dull ... Until his school mate disappears, naked and delirious, into the snow one night, never to be seen again. It turns out, it's not the first time this has happened. There's something out there in the dark and now it's waiting for him. Fear has a face ... and it's watching. Small town life is no longer dull, just deadly ...

When nineteen-year-old Gem of the Desert People, called Monstrous by the Smooth Skins, becomes the prisoner of the seventeen-year-old Smooth Skin queen, Isra, age-old prejudices begins to fall aside as the two begin to understand each other.

Skip O'Rourke is dragged into one last con . . . but he doesn't know the con's on him in this funny, page-turning debut YA for fans of Winger and Ocean's Eleven, now nominated for the Edgar Award and the International Thriller Writers Award. Cameron Smith attends an elite boarding school and has just been accepted to Princeton University alongside his beautiful girlfriend, Claire. Life for Cameron would be perfect, except that Cameron Smith is actually Skip O'Rourke, and Skip O'Rourke ran away from his grifter family four years ago...along with \$100,000 of their "earnings" (because starting a new life is not cheap). But when his uncle Wonderful tracks him down, Skip's given an ultimatum: come back to the family for one last con, or say good-bye to life as Cameron. "One last con" is easier said than done when Skip's family is just as merciless (and just as manipulative) as they've always been, and everyone around him is lying. Skip may have given up on crime, but there's one lesson he hasn't forgotten: always know your mark. And if you don't know who your mark is . . . it's probably you. Witty and irresistibly readable, this standout debut will always keep you guessing.

1956 Freddy and Polly are used to helping their father with his experiments. So they don't mind being put into cryonic suspension - having their hearts frozen until their father wakes them up again. They know it will only be for an hour or two, so there's nothing to worry about . . . Present Day Ben and Rachel have resigned themselves to a long, boring summer. Then they find a hidden underground vault in the garden containing two frozen figures, a boy and a girl. And when Rachel accidentally presses a button, something unbelievable happens . . . Can Polly and Freddy adapt to the twenty-first century? Will their bodies survive having been in suspension for so long? And most important of all, what happened to their father - and why did he leave them frozen in time?

They're out for your soul . . . and they don't have heaven in mind. (Age 14 and up) Willow knows she's different from other girls, and not just because she loves tinkering with cars. Willow has a gift. She can look into the future and know people's dreams and hopes, their sorrows and regrets, just by touching them. She has no idea where this power comes from. But the assassin, Alex, does. Gorgeous, mysterious Alex knows more about Willow than Willow herself. He knows that her powers link to dark and dangerous forces, and that he's one of the few humans left who can fight them. When Alex finds himself falling in love with his sworn enemy, he discovers that nothing is as it seems, least of all good and evil. In the first book in an action-packed, romantic trilogy, L..A. Weatherly sends readers on a thrill-ride of a road trip - and depicts the human race at the brink of a future as catastrophic as it is deceptively beautiful.

What secrets lay buried in the heart of the forest? When Maya strays into the forest she also walks straight into a nightmare. It's not just the horrific discovery she makes among the trees, it's what's waiting for her at home. Something too terrifying to believe in. She's not even sure she believes it herself. Perhaps she's going mad, only imagining the sounds in the night and the feeling of being stalked. Maybe she didn't see anything in the forest after all? And there's another question: what was she doing there in the first place . . . alone . . . at dusk? All she knows is that the eyes of a fox drew her there. They will do so again.

What does it mean to have a soul whose will to live knows no limits? This gripping psychological thriller establishes Martyn Bedford as a hot new literary talent for young adults. Friday, December 14th.

Fourteen-year-old Alex rushes home that night to beat his curfew. The next morning, he wakes up in an unfamiliar house, in a different part of the country, and it's the middle of June. Six months seem to have disappeared overnight. The family at the breakfast table? Total strangers. And when Alex looks in the mirror, another boy — called Philip, or Flip — stares back. The race against the clock is on, and unless Alex finds out what's happened and how to get back to his own life, he'll be forever trapped in someone else's body and life.

Valerie is in love with the dangerous and unlikable Peter (a woodcutter, of course) but is betrothed to the rich hot blacksmith in town, Henry. Their town has been terrorized by a wolf - a wolf that appears only at the full moon - and when Valerie's sister is brutally murdered the message is clear: she's next.

Benjamin has terrible nightmares. Ever since taking the stone from Dragon's Rock he feels the beast chasing him. Sleep has become a place of fear, where the dragon hunts him. Benjamin returns to Dragon's Rock in the hope that he can put things right and so get rid of the visions. Once there, his nightmares become even more dangerous. And Benjamin realizes that he's no longer the only person at risk ...

Following the dramatic events of the first Blade book, Playing Dead, Blade is on the run again with Becky and three-year-old Jaz in tow. Now it's not just those shadowy figures from his past that are after him, it's the rest of Becky's gang too. They think Blade and Becky killed their leader, Trix, and there's no way of proving otherwise. Can Blade, Becky, and Jaz find safety together - or is there no escape from the forces closing in on them?

Jamie is under pressure from his father to succeed. In the competitive world of squash, his dad is determined that Jamie should succeed where he failed. The emotional and physical bullying that Jamie has to endure makes him recoil into himself until he feels backed into a corner and doesn't know where to turn. Then he discovers the girl hiding in his shed and sees an opportunity, not only to help her, but to get away from his own life too. Together they go on the run - but danger is coming after the girl and it's surely only a matter of time before they're both discovered. Jamie knows the time is going to come when he'll have to emerge from the shadows and face up to his problems - whatever the cost . . .

Wait, move in, hit hard. Hit again. Revenge isn't sweet. It's just necessary. From the Carnegie Medal-winning author of River Boy, Starseeker and Bloodchild comes the penultimate title in this startlingly compelling series. Contemporary, pacy, and utterly gripping, Blade takes you on a roller-coaster ride through the secret, dangerous life of its unforgettable narrator. This thrilling series for teenagers combines an enormously likable and engaging central character with the harsh realities of street life and the youth gang culture that is so prevalent in today's news. The mysteries and cliffhanger endings of these short,

accessible books will have the power to tempt all readers as they gradually become absorbed into Blade's dangerous world.

How is academia portrayed in children's literature? This Element ambitiously surveys fictional professors in texts marketed towards children, who are overwhelmingly white and male, tending to be elderly scientists. Professors fall into three stereotypes: the vehicle to explain scientific facts, the baffled genius, and the evil madman. By the late twentieth century, the stereotype of the male, mad, muddlehead, called Professor SomethingDumb, is formed in humorous yet pejorative fashion. This Element provides a publishing history of the role of academics in children's literature, questioning the book culture which promotes the enforcement of stereotypes regarding intellectual expertise in children's media. This title is also available, with additional material, as Open Access.

After a dramatic accident Kit and his parents find themselves washed up on a small island. But there is no sanctuary here. The local community is hostile and menacing. Soon Kit's life is in danger and he is forced to face not just the inhabitants but a disturbing new arrival whose presence on the island terrifies the community. In his struggle to stay alive and make sense of what is happening Kit is forced to confront good and evil in unexpected forms, even within himself, and face trials and dangers beyond anything he could have imagined.

Zinny's life is falling apart. Shadowy figures are following him. His parents are keeping secrets but he can't figure out why. Then his mum ends up in hospital, his dad disappears, and Zinny has to do whatever he can to save his family. Even if it means helping the very men he's been running from . . . As the clock ticks, Zinny knows it's only a matter of time before someone ends up dead - and it could be him.

Fifteen-year-old Dusty gets a mysterious call from a boy who says he is going to kill himself, and while he claims to have called her randomly, he seems to know her intimately.

Fin is devastated by guilt when his sister, Ella, is kidnapped. She is snatched away from the house in the middle of a storm. As the kidnappers make their demands, Fin's guilt is replaced by a fierce determination to find his sister by whatever means he can, and bring the criminals to justice. But as the drama unfolds, a complex web of family secrets is revealed. It emerges that Ella's kidnapping is revenge for mistakes Fin's father made, years before. The consequences will change all their lives forever.

Cosplay, comic shops, and college applications collide in this illustrated novel, perfect for fans of Adam Silvera and Noelle Steveson! Cameron's cosplay creations are finally starting to earn her attention--attention she hopes to use to get into the CalArts costume design department for college. But after she wins a major competition, she inadvertently sets off a firestorm of angry comments from male fans online. When Cameron's family moves the summer before her senior year, she hopes to complete her costume portfolio in peace and quiet away from the abuse. Unfortunately, the only comic shop in town--her main destination for character reference--is staffed by a dudebro owner who challenges every woman who comes into the shop. At her twin brother's suggestion, Cameron borrows a set of his clothes and uses her costuming expertise to waltz into the shop as Boy Cameron, where she's shocked at how easily she's accepted into the nerd inner sanctum. Soon, Cameron finds herself drafted into a D&D campaign alongside the jerky shop-owner Brody, friendly (almost flirtatiously so) clerk Wyatt, handsome Lincoln, and her brother Cooper, dragged along for good measure. But as her "secret identity" gets more and more entrenched, Cameron's portfolio falls by the wayside--and her feelings for Lincoln threaten to make a complicated situation even more precarious in this geek girl anthem from You're Welcome, Universe author Whitney Gardner, complete with fully illustrated comic pages inked by Gardner herself.

Being a hefty, deaf newcomer almost makes Will Halpin the least popular guy at Coaler High. But when he befriends the only guy less popular than him, the dork-namic duo has the smarts and guts to figure out who knocked off the star quarterback. Will can't hear what's going on, but he's a great observer. So, who did it? And why does that guy talk to his fingers? And will the beautiful girl ever notice him? (Okay, so Will's interested in more than just murder . . .) Those who prefer their heroes to be not-so-usual and with a side of wiseguy will gobble up this witty, geeks-rule debut.

The final title in this startlingly compelling series, with the thrilling climax that fans have been waiting for.

Meet Blade. But be careful. You might not like what you see. He's dangerous. He needs to be. Because there are people who want him dead. It's dog eat dog in his world. Win or die. He thought he was safe. But now they've found out where he is. And they're coming. Part one of the unmissable Blade series.

An original interpretation of the timelessly fascinating vampire myth, and a story of father and son, by award-winning author Marcus Sedgwick. Winner of the Booktrust Teenage Prize and shortlisted for the Carnegie Medal. In the bitter cold of an unrelenting winter, Tomas and his son, Peter, arrive in Chust. Despite the villagers' lack of hospitality, they settle there as woodcutters. But there are many things Peter does not understand. Why does Tomas dig a channel of fast-flowing waters around their hut so they live on an isolated island? Why does Tomas carry a long battered box everywhere they go - and refuse to tell Peter of its contents? When a band of gypsies comes to the village, Peter's drab existence is turned upside down. He is infatuated by the beautiful gypsy princess, Sofia, and intoxicated by her community's love of life. He even becomes drawn into their deadly quest - for these travellers are Vampire Slayers, and Chust is a community to which the dead return to wreak revenge on the living. Stylishly written and set in the forbidding and remote landscapes of the 17th century, this is a story of a father and his son, of loss, redemption and resolution.

Will lies in a deserted lane. All he knows is that he's had an accident and that his life is slipping away. Against all the odds he survives - but with an almost total loss of memory. He does not even know himself. And that is not all. At night he is tormented by visions, in the daytime by hostile strangers. Why does he have so many enemies? And who is the strange child who seems to have a story to tell him? Something has happened in this town, something terrifying. Will can sense it but he can't work out what it was. Perhaps the old Will knew. But that was before the accident. The new Will must search for the answers again - and this is a dangerous task. For the town has a secret and there are those who will do everything in their power to preserve it. Even kill.

Blade has done all he can. But it's not enough. Men are swarming over the city hunting him. And his enemy is still free. But Blade isn't finished yet. He has strength in him for one more fight. And it's got to be now. Revenge isn't sweet . . . it's just necessary. Book four in the unmissable Blade quartet.

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